CIS111   **Scott Harmon**

Lab 7

Objectives:
- Learn how to program loops.

Project:

You will create a Java application using BlueJ that computes the average of the user input:

1. Assume the input is going to be exactly 4 numbers (i.e. use a *for* loop).
2. Extend part 1, but now let the user enter any amount of numbers, when they are finished, they will type 'q'.